Storyboard

Worksheet

Activity:

Storyboards serve as a guide for shooting a video prototype, based on the design scenario. Start with a brief introduction to the three personas and the initial setting for the story. Use an 'establishing shot' to set the context, then, illustrate, step-by-step, how the personas interact with the new design in a realistic setting. Use titlecards to move the story forward, and focus on shooting the 'interaction points' a the personas interact the paper prototype of the system. You will need to enter the key elements of the storyboard into Video Clipper before you shoot the video prototype. As you are developing the story, use sticky notes for the illustrations, or arrange individual interaction points, which makes it easy to revise the story later, through successive design iterations.

Storyboard					
Group		Project		Date	
	Sketch or titlecard		Story description		Shooting instructions
a					
b					
c					
d					
e					